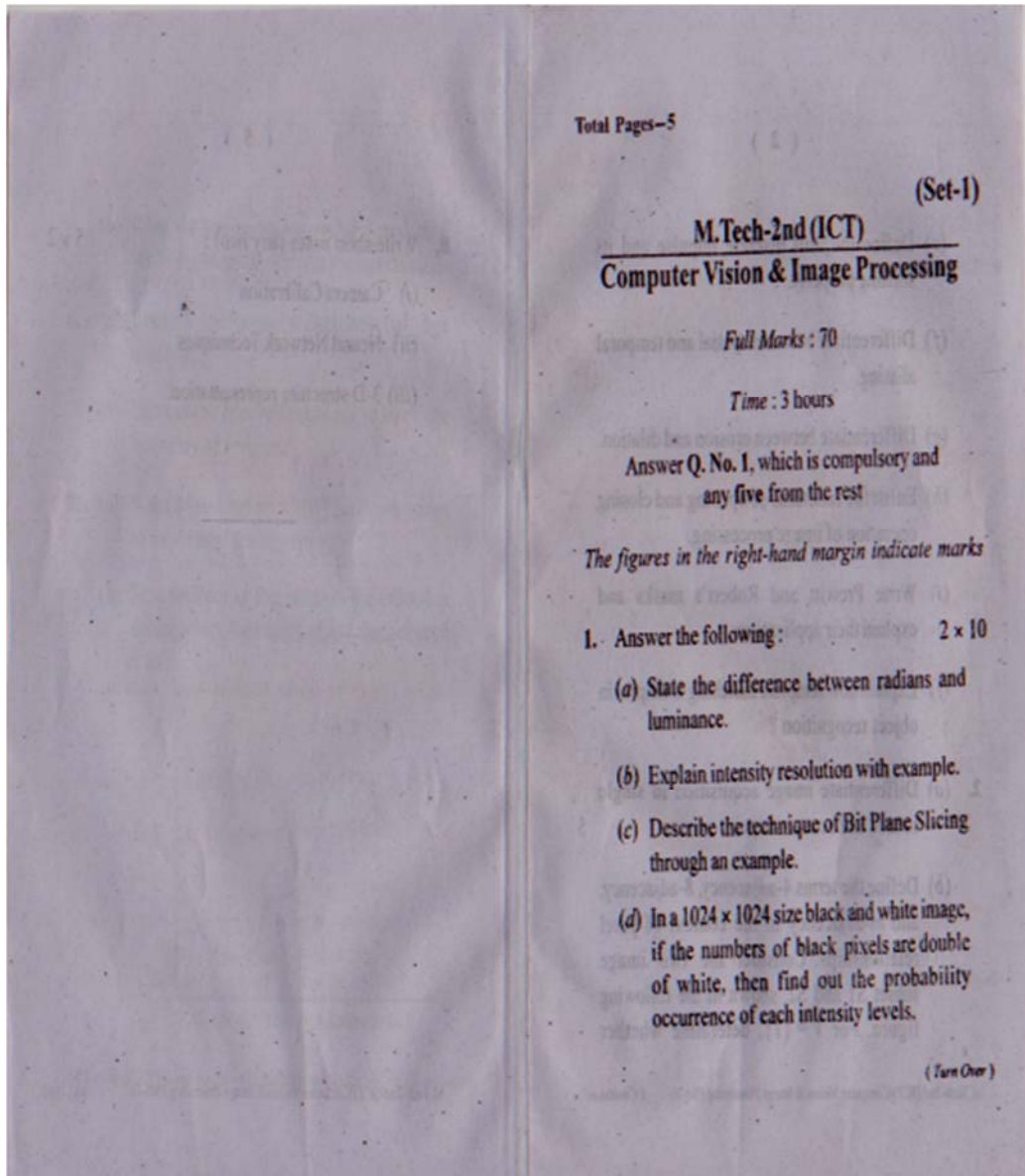


VEER SURENDRA SAI UNIVERSITY OF TECHNOLOGY, BURLA
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
& INFORMATION TECHNOLOGY
SESSION 2014-2015 (EVEN SEMESTER)



(2)

- (e) Define the unit discrete impulse and its shifting property.
- (f) Differentiate between spatial and temporal aliasing.
- (g) Differentiate between erosion and dilation.
- (h) Enlist the functions of opening and closing operation of image processing.
- (i) Write Prewitt and Robert's masks and explain their applications.
- (j) Explain how template matching is helpful in object recognition?
2. (a) Differentiate image acquisition in single sensor and sensor stripes. 5
- (b) Define the terms 4-adjacency, 8-adjacency, and m -adjacency in the context of pixel relationships. Consider the two image subset S_1 and S_2 , shown in the following figure. For $V = \{1\}$, determine whether

(3)

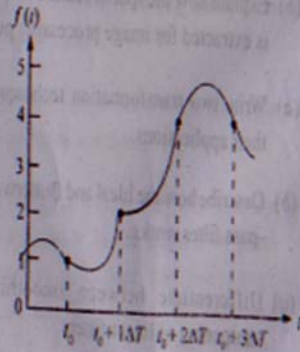
the two points 'p' and 'q' are (i) 4-adjacent, (ii) 8-adjacent, or (iii) m -adjacent. 5

S_1					S_2				
0	0	0	0	0	0	0	1	1	0
1	0	0	1	0	0	1	0	0	1
1	0	0	1	0	1 ^q	1	0	0	0
0	0	1	1	1 ^p	0	0	0	0	0
0	0	1	1	1	0	0	1	1	1

3. (a) Describe different methods of classification. 5
- (b) Explain how the spatial feature of an object is extracted for image processing purpose. 5
4. (a) Write two transformation techniques with their applications. 5
- (b) Describe how the Ideal and Butterworth low-pass filter works. 5
5. (a) Differentiate between smoothing and sharpening of linear filters. 5

(4)

- (b) What do you mean by unsharp masking? Write the steps to perform the operation. 5
6. (a) Explain different techniques of age detection. 5
- (b) List out the Moore Technique to track the boundary of a region. 5
7. (a) What do you mean by MPP? Write the steps to implement the algorithm. 5
- (b) Find the Fourier Transform of the following figure where the values of x varies between 0 to 3. 5



M.Tech-2nd (ICT) Computer Vision & Image Processing (Set-1) (Continued)

(5)

8. Write short notes (any two): 5 x 2
- (i) Camera Calibration
- (ii) Neural Network Techniques
- (iii) 3-D structure representation.

M.Tech-2nd (ICT) Computer Vision & Image Processing (Set-1) BE-160